

2010



Cradle of Liberty's

TROOP ONE

RESICA FALLS SCOUT RESERVATION

Page 2-General Information
Page 5-Parental Release

Page 3-Equipment Info
Page 6-Cope Information & Form

Page 4-Signup Form
Page 8-Camp Schedules

Cradle of Liberty's Troop One

Provisional Camping at Resica Falls

Who is Troop One for and Why would a Scout Participate?

- Any registered Scout, Varsity Scout or Venturer
- Any Scout whose Unit is not going to camp
- Any Scout who would like to spend an extra week or more in camp
- Any Scout who wants to earn extra advancement
- Any Scout who wants an extra adventure

Where and When will the Program be held?

At Resica Falls Scout Reservation in the heart of the Poconos each week this summer.

What will the Program be Like?

You will arrive in camp on Sunday Afternoon with the rest of the participants in Troop One and you will quickly be organized into a Troop with Patrols. With the help of the Troop One Scoutmaster and the Resica Falls Camp Staff you will plan out the programs you wish to participate in throughout the week. Whether it is advancement you are interested in or high adventure opportunities such as COPE or Climbing we have it all and the sky is the limit. It will be very similar to a typical Unit summer camp experience except you will have the extra chance to meet new friends and run your own personal program.

How do I Sign Up?

Complete the enclosed registration form and mail it in with your \$50 deposit to reserve your spot. Space is limited and rapidly filling up. Remember that you can attend for more than one week if you wish. You must send a \$50 deposit for each week you are interested in attending. The full fee must be paid prior to your arrival in camp and before May 1st in order to take advantage of the discount.

Scout fees are:	\$300 per week if total fee is paid on or before May 1.
	\$325 per week if total fee is paid after May 1.
	\$275 for each additional week in camp.

REFUND POLICY: Please note: The \$50 individual deposit is not refundable under any circumstances. Within 30 days of your arrival date at camp, refunds will only be considered for the following reasons. An individual may become ill or otherwise unable to attend camp. Since the camps have incurred expenses related to the reservation such as staff employment, food costs, and program materials, not all fees are refundable. The refund of the balance of any fees paid will be based upon the proximity to your arrival date in camp and if it meets the criteria outlined below. In all cases, requests for refunds must be in writing and submitted to the Cradle of Liberty Council Camping Office on or before your arrival date in camp (these letters may also be submitted at check-in at camp on Sunday). This letter must be approved and endorsed by the Unit Leader. Refunds will be made to the Unit Leader only.

Criteria used to consider a refund will include the following reasons only and appropriate documentation should be submitted with your letter requesting a refund:

1. Scout's illness - written statement is required from physician.
2. Extreme family emergency - written statement is required from parent.
3. Summer School - written statement is required from school principal or guidance counselor

CAMPERSHIP PROGRAM: Campership grants are available to Scouts who are in need of financial assistance to attend summer camp. This program is only available for Cradle of Liberty Council units. Camperships (scholarship money) are available for all currently registered CRADLE OF LIBERTY Scouts. Campership awards are applied to the \$325 dollar camp fee, no matter how many weeks a Scout is attending. For an application or more information please feel free to contact the Camping Office at (610) 688-6900.

Medicals, Medicines, and Forms – Oh My!

All those who are going to participate in Troop One must have a completed Annual Health and Medical Record signed by the parent/guardian and a physician within the last 12 months of attending camp. This BSA Medical Form is available on the Cradle of Liberty Council Camping Website in the document library.

In addition every camper needs a Drug Administration Record signed by a parent or guardian to accompany all medications and to give permission for use of “Over the Counter” medications supplied by the camp if needed during their stay. This form can be requested from the camping office at 610-688-6900 or on the Cradle of Liberty Council Camping Website in the document library.

All medications should come to camp in a Ziploc bag with a 3 x 5 card with detailed written instructions, even though it is on the bottle and forms. Send only what amount is needed for their stay in camp and no Scouts should plan on taking a break from their medications while in camp. Medications will be kept locked in the Health Lodge and only the Health Office Staff will supervise the Scouts in taking their medications.

Parent Information

Incoming calls for Scouts and Leaders should be for emergencies only. Messages will be put in the Troop mailbox. Urgent messages will be delivered to the site. Any Scout needing to make a call should have his provisional camp leader with him. The phone number of the camp is 570-223-8312.

Resica Falls assumes no responsibility for the loss, damage or misuse of cell phones including overuse, exceeding plan limits or use by unauthorized persons. Knowing that they can sometimes add to homesickness problems and prank calling, the camp encourages Scouts to leave cell phones at home.

Mail should be addressed as follows:

Scout's Name, Troop One
Resica Falls Scout Reservation
1200 Resica Falls Road
East Stroudsburg, PA 18302

What to bring to camp

What you bring to camp is what will keep you comfortable. You need enough changes of clothing to keep you clean. We'll have changes in weather; hot, cold, rainy! Be prepared! Here is a list of personal equipment you should bring. Check it carefully; change it if you see fit. Be sure to label everything!

- Footlocker with Combination Lock
- Sleeping Bag or 3 Blankets
- Poncho or Raincoat
- Sneakers
- Comfortable Hiking Boots
- Complete Summer Scout Uniforms (2)
- Warm Jacket or Sweater
- Socks
- T-Shirts
- Undershorts
- Handkerchiefs
- Swim Trunks
- Extra Shirts
- Tough Long Pants
- Pajamas
- Backpack
- Pen, Pencil, Notebook
- Ground Cloth
- Folding Chair
- Toilet Kit Containing: Soap, Deodorant, & Shampoo, Toothbrush & Paste, Comb & Brush, Towels & Washcloth, Mirror
- Flashlight
- Scout Knife (**NO SHEATH KNIVES**)
- Pillow or Air Pillow
- Insect Repellent
- Personal First Aid Kit
- Medical Form and Drug Administration Record signed and dated by **DOCTOR AND PARENT**
- Money for Trading Post: Suggest \$40-\$60
- Cook kit containing: plate/cup, bowl/knife/fork/spoon
- Materials, costumes, accessories for the theme-Resica Renaissance
- Water Shoes (Old Sneakers)
- Boy Scout Handbook
- Musical Instrument (If you play one)

PLEASE LEAVE AT HOME

Any valuable electronic devices such as Cell Phones, Radios, iPods, MP3 players, as well as comic books, playing cards, valuable cameras, jewelry, etc, and anything else which would tend to detract from the Scouting atmosphere that should prevail at camp.

RESICA FALLS SCOUT RESERVATION PARENTAL RELEASE FORM

To ensure the safety of all campers, the Cradle of Liberty Council, BSA has enacted the following policy. Any camper leaving camp, will only be permitted to leave under the auspices of their parent or an adult approved by the parents of the camper. If your son will be leaving camp other than one of his parents than a Parental Release Form, signed by the parents of the camper, must be on file at the Camp Office. This form will list all adults, who are authorized by the parents, with whom their son may leave camp.

We, the parents of camper _____,

of _____ Council,
authorize the following adults, with whom our son may leave camp.

Print Parent's Name: _____

Signed: _____

Date: _____

COPE

The Resica Falls C.O.P.E. Course is a Week long challenge program. Youngsters have forever been enchanted with heights, trees, ropes, fun, and adventure. The Boy Scouts of America provides opportunities for its members to explore these enchantments. Project C.O.P.E. is an enriched extension of these efforts.

Project C.O.P.E. stands for “Challenging Outdoors Personal Experience.” It comprises group initiative games low-course and high-course activities. Some of the activities involve a group challenge while others test individual skills and agility. Participants climb, swing, balance, jump, rappel, and think of solutions to a variety of activities. Most do more than they ever thought they could do.

Project C.O.P.E. is an exciting outdoor activity that can be used to attract and hold the interests of older boys in Scouting. It offers a set of stimulating activities designed to meet the needs of today’s young people who are seeking greater challenges to their physical and mental abilities. The underlying goals of a Project C.O.P.E. course are consistent with the methods of Scouting. Group activities are ideal for emphasizing the patrol method and developing leadership. Individual activities help promote personal growth. A C.O.P.E. course provides an opportunity for every participant to achieve success as an individual and as a member of a patrol or team. The activities are not designed to be competitive or to be a race against time. More important objectives, including building individual confidence, developing leadership, and inspiring cooperation among team members, are emphasized.

Leaders will be offered the opportunity to participate and experience C.O.P.E.. Leaders are discouraged from being spectators of C.O.P.E. as this interferes with the group dynamics of the program.

This is a half-day program — MORNING ONLY.

PARTICIPATION REQUIREMENTS:

- Be at least thirteen years of age as of January 1st of current year.
- Have approval from parents and their Scoutmaster.
- Complete COPE Application and mail in advance to camp.

REQUIRED C.O.P.E. EQUIPMENT:

- Jeans or dungarees
- Work gloves (leather preferable)
- Sweat shirt (long sleeved)
- Strong belt (no large buckle)
- Bandanna or neckerchief
- Gym shoes or sneakers (with good tread)

C.O.P.E. APPLICATION

NAME: _____ PHONE NUMBER: _____

ADDRESS: _____

CITY/STATE/ZIP: _____

TROOP: _____ DISTRICT: _____ COUNCIL: _____ CAMPSITE: _____

AGE: _____ BIRTHDATE: _____ (MUST BE 13 BY CAMP)

WEEK ATTENDING: _____ DATES ATTENDING: _____

SCOUT RANK: _____ (MUST BE AT LEAST FIRST CLASS)

TROOP POSITION: _____

HOBBIES/INTEREST/ACTIVITIES: _____

ANY HEALTH PROBLEMS THAT MAY INHIBIT YOUR PARTICIPATION IN

C.O.P.E.(ie Heart, Back, Blood Pressure, Allergies(Bee Stings), etc.) _____

C.O.P.E. is a Challenging Outdoor Personal Experience that demands a lot of time and a physical commitment. Due to a certain level of maturity necessary to complete this course, **OLDER SCOUTS WILL BE GIVEN PREFERENCE.**

Signature of Participant: _____

Signature of Parent or Guardian: _____

Signature of Scoutmaster: _____

PLEASE NOTE: APPLICATIONS MUST BE RECEIVED NO LATER THAN ONE WEEK PRIOR TO YOUR ARRIVAL AT CAMP. Fax to 570-223-7263 or Mail to:

C.O.P.E. Director
Resica Falls Scout Reservation
1200 Resica Falls Road
East Stroudsburg, PA 18302

Resica Falls

2010 Master Schedule

TIME	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY	
7:00	Polar Bear/Reveille	Polar Bear/Reveille	Polar Bear/Reveille	Polar Bear/Reveille	Polar Bear/Reveille	
7:50	Flag Raising	Flag Raising	Flag Raising	Flag Raising	Flag Raising	
8:00	BREAKFAST	BREAKFAST	BREAKFAST	BREAKFAST	BREAKFAST	
9:00	C.O.P.E Merit Badges - see list Dan Beard	C.O.P.E Merit Badges - see list Dan Beard	C.O.P.E Merit Badges - see list Dan Beard	C.O.P.E Merit Badges - see list Dan Beard	C.O.P.E Merit Badges - see list Dan Beard	
12:00	SPL's Council Meeting	SPL's Council Meeting	SPL's Council Meeting	SPL's Council Meeting Leader's Luncheon	SPL's Council Meeting	
12:20	LUNCH A & CLUBS B	LUNCH A & CLUBS B	Big Springs Crusade	LUNCH A & CLUBS B	LUNCH A & CLUBS B	
1:10	LUNCH B & CLUBS A	LUNCH B & CLUBS A		LUNCH B & CLUBS A	LUNCH B & CLUBS A	
2:00 to 4:45	Climbing Merit Badge Areas Open Dan Beard	Climbing Merit Badge Areas Open Dan Beard		Climbing Merit Badge Areas Open Dan Beard	Climbing Merit Badge Areas Open Dan Beard	Mile Swim BSA Lifeguard Test Climbing Merit Badge Areas Open Dan Beard
3:00 to 3:30	Mile Swim Build Up	Mile Swim Build Up		Mile Swim Build Up	Mile Swim Build Up	Free Swim
3:30 to 4:30	Free Swim	Free Swim	All areas open til 4:45 Instructional Swim only at pool	Free Swim		
6:00	Colors	Colors	Colors	Colors	Colors	
6:15	DINNER	DINNER	DINNER	DINNER	THE KING'S FEAST	
7:30	Medieval Festival	100th Anniversary Celebration	Vespers Search for Excalbur (8:00)	Twilight Boating Wilderness Survival Overnighter OA Inductions	Vespers	
9:00	Leaders' Swim & BBQ Duch Oven Dessert Challenge	Night Owl Swim	OA Call Out	Night Owl Swim	Closing Campfire Scoutmaster Appreciation following campfire	
9:30		Star Talk	Star Talk (backup)			
10:00	Taps	Taps	Taps	Taps	Taps	

Resica Falls

2010 Morning Schedule

TIME	SCOUTCRAFT	NATURE	HANDICRAFT	LAKE	POOL	RIFLE RANGE	ARCHERY	SPORTS	HEALTH LODGE	MEDIA CENTER	UNAMI LODGE
9:00 to 9:40	Cooking Pioneering Camping	Soil & Water Conservation Fish & Wildlife Management Astronomy	Basketry Leatherwork					Space Exploration		Communications	
9:00 to 10:25				Rowing Canoeing Fishing	Lifesaving BSA Lifeguard Swimming	Rifle Shooting	Archery				
9:45 to 10:25	Pioneering Wilderness Survival	Environ. Science Nature Mammal Study	Basketry Indian Lore Woodcarving					Sports	First Aid	Journalism	Citizenship in the Nation
10:30 to 11:10	Camping Orienteering	Environ. Science Forestry Weather	Leatherwork Indian Lore Basketry					Personal Fitness	Emergency Preparedness	Photography	Carpentry
10:30 to 11:55				Sailing Canoeing Rowing	Lifesaving Swimming BSA Lifeguard (cont)	Shotgun Shooting	Archery				
11:15 to 11:55	Camping Wilderness Survival Pioneering	Soil & Water Con. Mammal Study Reptile & Amphibian Study	Basketry Woodcarving					Athletics	Fire Safety	Computers	

**If there is a scheduling conflict, make arrangements with the counselor for an alternative time (ie afternoon, etc.).
For merit badges offered that are not listed above, please see the area director and arrange a time.**